



# Score Scanning Workshop

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# Workshop schedule

- Digitization
  - Technical overview
  - Setting specifications
  - Planning
  - Workflow
- Delivery
- Metadata

# [ Digitization ]

- Technical overview
- Setting specifications
- Planning
- Workflow

# [ Technical overview ]

- Analog to digital conversion
- Resolution
- Bit depth
- Color representation
- Reflectivity and polarity
- Compression

# Analog to digital conversion

- Image is converted to a series of pixels laid out in a grid
- Each pixel has a specific color, represented by a sequence of 1s and 0s
- Pixel-based images are called “raster” images or “bitmaps”



# [ Resolution (1) ]

- Often referred to as “dpi” or “ppi”
- RATIO of number of pixels captured per inch of original photo size
  - 8x10 print scanned at 300ppi = 2400 x 3000 pixels
  - 35mm slide (24x36mm!) scanned at 300ppi  $\approx$  212 x 318 pixels

# [ Resolution (2) ]

- “Spatial resolution” refers to pixel dimensions of image, e.g., 3000 x 2400 pixels
- Flatbed and film scanners have a fixed focus, so they know how big the original is; digital cameras don't

# [ Resolution (3) ]

- Optical vs. interpolated
  - Optical is the number of sensors in the scanning array – what the scanner actually “sees”
  - Interpolated is a higher resolution - the number of pixels the software can make up based on what the scanner actually saw
  - Don't set a scanner to use higher than its optical resolution



# [ Bit depth ]

- Refers to number of bits (binary digits, places for zeroes and ones) devoted to storing color information about each pixel
- 1 bit (1) =  $2^1 = 2$  shades (black & white)
- 2 bit (01) =  $2^2 = 4$  shades
- 4 bit (0010) =  $2^4 = 16$  shades
- 8 bit (11010001) =  $2^8 = 256$  shades

# [ Color representation ]

## ■ RGB

- Scanners generally have sensors for Red, Green, and Blue
- Each of these “channels” is stored separately in the digital file
- 8 bits for each of 3 channels = 24 bit color

## ■ CMYK (Cyan, Magenta, Yellow and Black) is used for high-end “pre-press” printing purposes

# Reflectivity and polarity

	<b>Positive</b>	<b>Negative</b>
<b>Reflective</b>	Paper Photographic prints	
<b>Transmissive</b>	Slide film	Negative film

# [ Compression ]

- Makes files smaller for storage
- Files must be decompressed for viewing
- Lossless
- Lossy
  - “visually lossless”

# [ Technical questions? ]

- Analog to digital conversion
- Resolution
- Bit depth
- Color representation
- Reflectivity and polarity
- Compression

# [ Digitization ]

- Technical overview
- **Setting specifications**
- Planning
- Workflow

# [ Setting specifications ]

- Capture once, use many
- Determine purpose
- Resolution
- Bit depth & color
- Image processing
- Master file formats
- Microfilm

# [ Capture once, use many ]

- Create master image when scanning
  - Capture all “important” information
  - Meets all foreseeable needs
  - For long-term storage and later use
- Create derivatives for specific uses later
  - Web delivery
  - Printing
  - Publication



# [ Determine purpose ]

- Define what “important” information is
  - Not always “what people can see”
- Materials of artifactual value
  - Manuscript
  - Rare
  - Annotations from collector
- Materials whose musical content is primary consideration
  - Mass-printed editions
  - Previously microfilmed materials

# Determining resolution (1)

- Higher is not always better
- Scan at highest resolution necessary to achieve your stated purpose, no higher

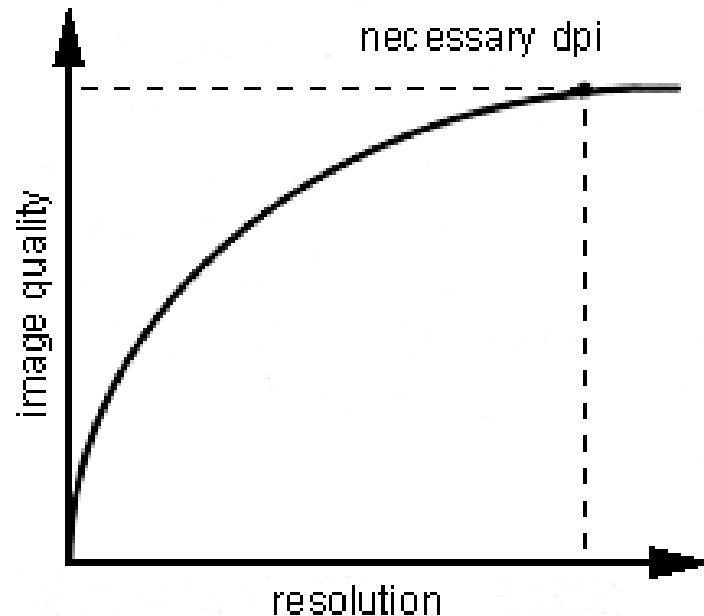


chart from Cornell's online digital imaging tutorial:

<http://www.library.cornell.edu/preservation/tutorial/conversion/conversion-03.html>

# Determining resolution (2)

- For music, size of notation should generally determine resolution
- Can calculate necessary resolution from size of smallest detail
  - Capture smallest detail with 2 pixels (Kenney)
  - Spaces between beams generally smallest detail in musical notation
  - $\text{ppi} = 2\text{px} / (\text{size of smallest detail in mm} \times .03937)$
- Rules of thumb can also apply

# Resolution comparison (1)

The image displays two systems of musical notation for a piano piece. The first system is marked "Allegro" with a tempo of quarter note = 126. It begins with a piano (*p*) dynamic. The right hand features a melodic line with slurs and fingerings (1, 3, 1, 4, 1, 3, 1, 2, 4). The left hand provides harmonic support with chords and triplets, marked with a piano (*p*) dynamic. The second system includes dynamic markings such as *sf* (sforzando), *poco rit.* (poco ritardando), and *a tempo*. It features a fortissimo (*ff*) chord in the left hand and a piano (*p*) dynamic in the right hand. The right hand continues with melodic lines and slurs, including a triplet. Fingerings and articulations are clearly indicated throughout both systems.

# Resolution comparison (2)

A musical score for piano. The upper staff contains a melodic line with a half note, a quarter note, and a half note, followed by a fermata. The lower staff contains a bass line with a quarter note, a half note, and a quarter note, followed by a fermata. The dynamic marking *p* is present in both staves. The number 3 is written below the first bass note, and the number 5 is written below the last bass note.

A blurred version of the musical score shown on the left. It contains the same musical notation, including the melodic line, bass line, dynamic marking *p*, and the numbers 3 and 5.

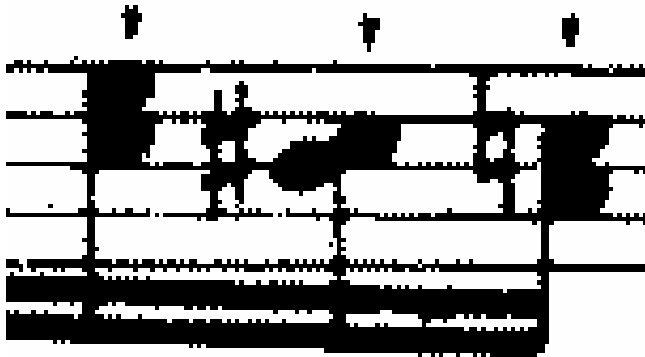
# [ Compare for yourself ]

- resolution/color/
- resolution/gray\_big/
- resolution/gray\_small/
- resolution/manuscript/

# [ Bit depth & color (1) ]

- Artifact
  - 24-bit color
- Content
  - 8-bit grayscale (usually not 1-bit bitonal)
  - Contrast

# [ Bit depth & color (2) ]



1 bit (black & white)



2 bit (4 colors)



4 bit (16 colors)



8 bit (256 colors)



# [ Compare for yourself ]

- bitdepth/artifact
- bitdepth/content
- bitdepth/questionable
- bitdepth/contrast

# [ Image processing ]

- Generally avoided for master images
- “Clean-up” sometimes OK
- Color balance, cropping, etc., can and usually should be done when creating derivatives
- Descreening sometimes done, but for musical materials high enough scan resolution makes it not generally necessary

# [ Master file formats ]

- TIFF (uncompressed)
  - Virtually unanimously recommended by digital imaging best practices
  - “De facto” standard
- JPEG2000
  - ISO/IEC IS 15444-1 | ITU-T T.800
  - Not patent-free
  - Up-and-coming but not quite there yet
  - Supports embedded metadata
  - Uses wavelet-based compression

# [ Why not JPEG? ]

- Lossy-compressed every time they are saved



low compression, high quality



high compression, low quality

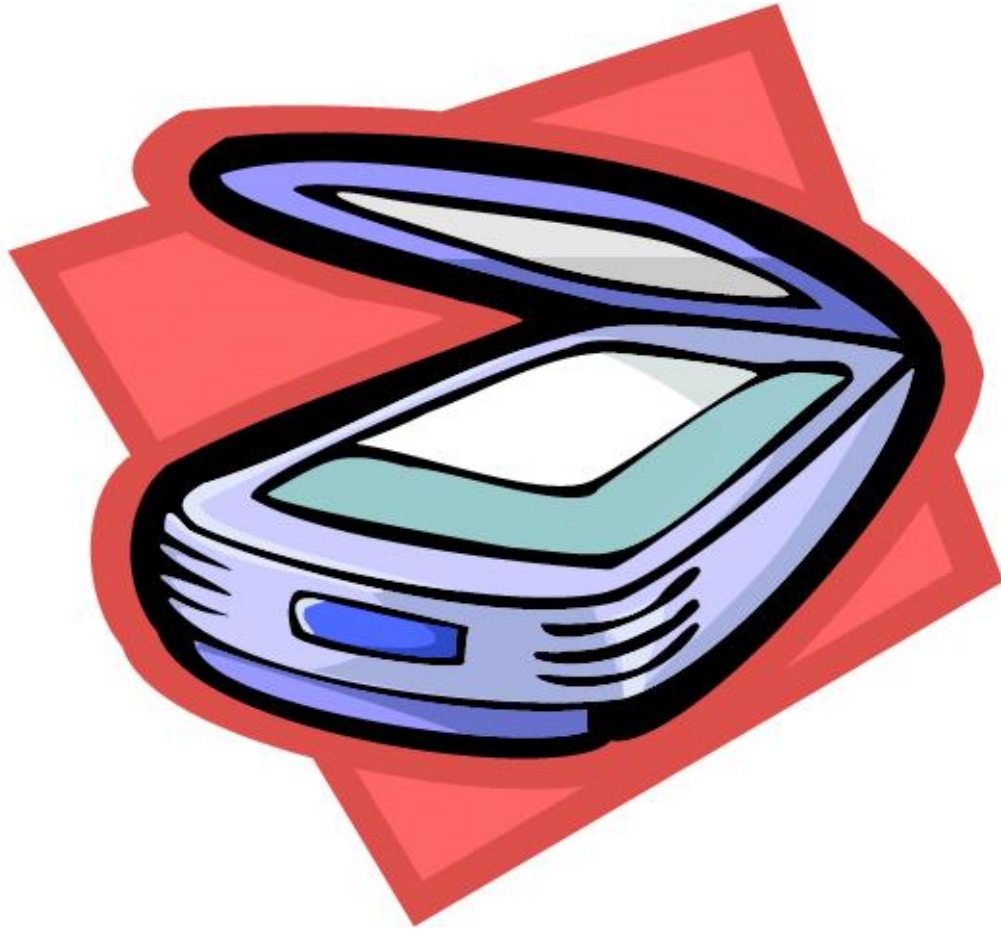
# [ A word about microfilm ]

- Can be positive or negative
- Resolution depends on reduction of original
- The “600 dpi” myth
- Most is “high-contrast” severely limiting tonal depth possible in digital images
- LC and others chose bitonal scanning of musical materials from microfilm

# [ Specifications questions? ]

- Capture once, use many
- Determine purpose
- Resolution
- Bit depth & color
- Image processing
- Master file formats
- Microfilm

[ Let's practice! ]



# [ Digitization ]

- Technical overview
- Setting specifications
- **Planning**
- Workflow



# [ Planning ]

- Digitization in context
- Choosing equipment
- Filenaming
- Documentation
- Testing
- Other considerations

# [ Digitization in context ]

- Collection development policies still apply
- Can be one of the easier parts of digital projects but still requires careful planning
- You don't want to have to re-do digitization later – do it right the first time!
- If it's done poorly your whole project will suffer

# Choosing equipment

## ■ Scanner

- Scan area
- Optical resolution
- Dynamic range (from Kenney & Rieger, *Moving Theory into Practice*, p. 38)
  - newsprint: 0.9
  - printed material: 1.5
  - photographic prints: 1.4 – 2.0
  - negative films: 2.8
  - high grade transparencies: 3.0 – 4.0

## ■ Monitor: use CRT, not LCD

# [ Filenaming ]

- Can often make use of existing ID numbers
- More human-readable if parts (ID, copy, page) are delimited
- BUT...
  - ISO9660 standard for CD recording requires 8.3 filenames

# [ Documentation ]

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- Document everything

# [ But really... ]

- Document everything!
- Scanner model
- Scanning software & version
- Software settings
- Exhaustive, step-by-step procedures
  - Digitization
  - Quality control
- Rationale for all decisions & specs
- High-level overview for sharing

# [ Testing ]

- Don't blindly follow any specific recommendation – make sure it works for you
- For both digitization and quality control
- Useful to divide materials into homogeneous groups, with different specifications for each

# [ Other considerations ]

- Scan from earliest generation practical
- Can use color bars or rulers for future reference
- Train scanner operators in correct handling of materials



# [ Planning questions? ]

- Digitization in context
- Choosing equipment
- Documentation
- Testing
- Other considerations

# [ Digitization ]

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- Technical overview
- Setting specifications
- Planning
- **Workflow**

# [ Workflow ]

- Color management
- Quality review
- Storage
- Imaging software
- Outsourcing

# [ Color management (1) ]

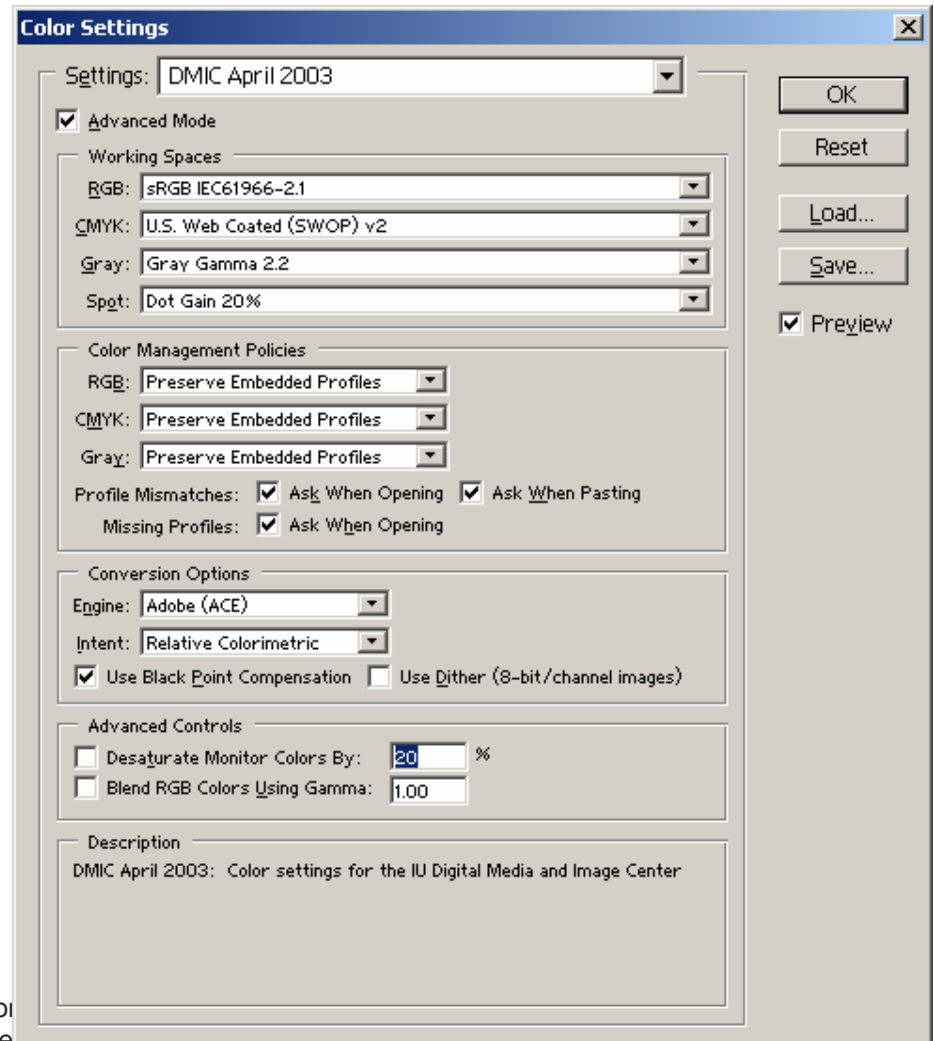
- Ensure the color captured and displayed on any device is “accurate”
- “Device-independent” color
- ISO 3664 describes standard graphic viewing conditions

# [ Color management (2) ]

- All devices should be characterized with ICC profiles
  - monitors
  - scanners
  - printers
- Creating your own preferable to using “canned” profiles
- Profiling software from Monaco Systems; also included in high-end software

# Color management (3)

- Many suggest embedding ICC profiles in master images
- Set up Photoshop to use that profile and to warn you when profiles are missing or different



# [ Quality review ]

- A consistent quality review process is *absolutely* essential
- Objective
- Subjective

# [ Objective image review (1) ]

- Pixel dimensions
- Resolution & unit
- Bit depth
- Compression
- Byte order
- Structure of filename
- Embedded color profile



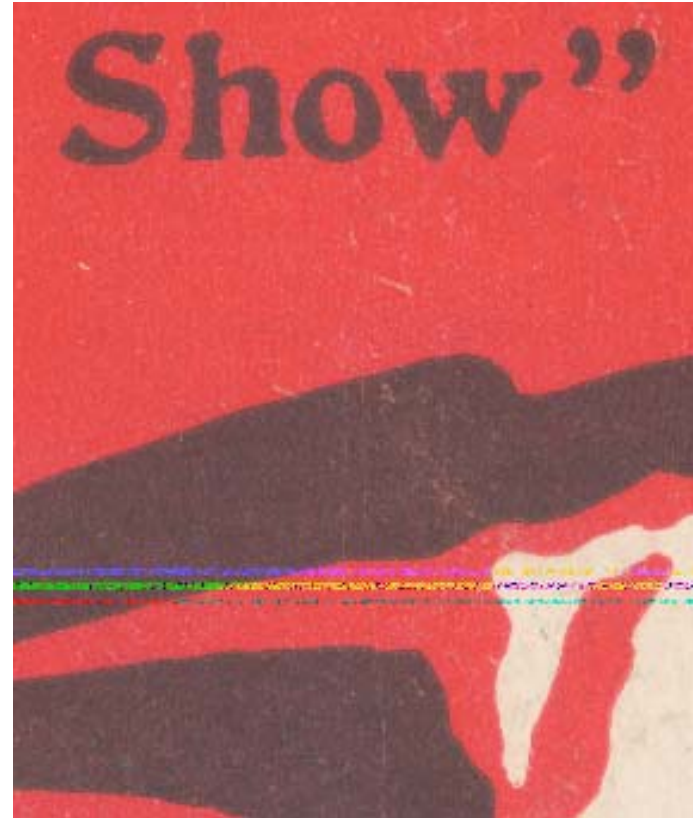
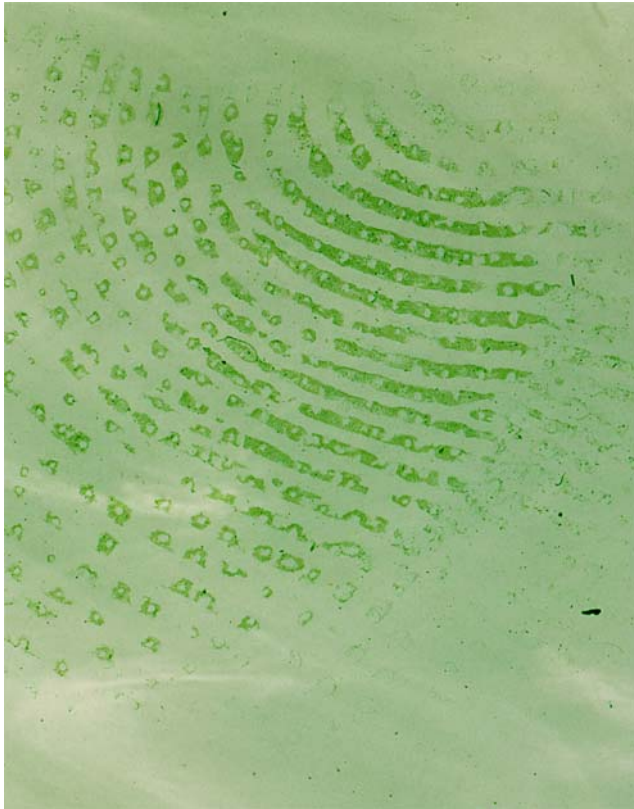
# [ Objective image review (2) ]

- A significant amount of information stored in TIFF “Image File Directory”
  - Check in graphical image software
  - Check with command-line tools
- Checks can be automated
  - Tiffdump/Tiffinfo (Libtiff), ImageMagick
  - Perl or other scripting/programming language

# Subjective image review (1)

- Filename matches the image
- Scanning artifacts
- Cropping
- Orientation
- Skew & border
- Physical matter obscuring image
  
- **Let's look at examples!**

# [ Subjective image review (2) ]



# [ Storage (1) ]

- File size calculations (uncompressed)
  - $(\text{height (in)} \times \text{width (in)} \times \text{bit depth} \times \text{dpi}^2) / 8$
  - 1 Kilobyte (KB) = 1,024 bytes
- A long-term view is essential
- Multiple copies always a good idea

# [ Storage (2) ]

- Hard disk
- Other optical
  - CD(-R/-RW/+R/+RW)
  - DVD(-R/-RW/+R/+RW)
- Tape

# [ Imaging software ]

- Adobe Photoshop
- IfranView
- GIMP
- ImageMagick
- LibTiff
- Silverfast

# [ A word about outsourcing ]

- Still requires management and knowledge
- Faster production possible
- No equipment investment required
- Different funding model

# [ Workflow questions? ]

- Color management
- Quality review
- Storage
- Imaging software
- Outsourcing



# [ Delivery ]

- Web delivery files
- Printing files
- Derivative creation
- Delivery systems
- Some online collections
- Other ways to share
- Other issues

# [ Choosing Web file formats ]

- Viewable by target users
- File sizes appropriate for network delivery
- Support for multi-page items

# Web delivery file formats

<b>File format</b>	<b>Commonly viewable via the Web</b>	<b>File size</b>	<b>Multi-page support</b>
<b>JPEG</b>	√	√	
<b>GIF</b>	√	√	
<b>PNG</b>	√	√	
<b>TIFF</b>		<b>depends</b>	√
<b>PDF</b>	√ -		√
<b>DjVu</b>		√	√
<b>JPEG2000</b>		√	√

# [ Web delivery image specs ]

- Bit depth
  - Often decided by file format choice
  - Generally follows from master file bit depth
- Pixel dimensions
  - Adequately show notation
  - Fit image in window
  - Thumbnails not so useful for music

# Dimensions

	200dpi	150dpi	100dpi
<b>5.5" x 7.5" miniature score</b>	1100 px x 1500 px  will not fit horizontally on many common screen resolutions	825 px x 1125 px  adequate for most purposes, but still requires horizontal scrolling for smaller screen resolutions	550 px x 750 px  will fit horizontally on all common screen resolutions
<b>9" x 12" score or sheet music</b>	1800 px x 2400 px  will not fit horizontally on any common screen resolution	1350 px x 1800 px  requires horizontal scrolling for most common screen resolutions	900 px x 1200 px  will fit horizontally on all but the smallest common screen resolutions

# [ Printing file specs ]

- Everyone wants printable versions!
- Pixel dimensions
  - Exactly as big as the page
  - Scalable formats nice
- Bit depth
  - For content-focused materials, bitonal is best
  - For artifact-focused materials, stay with 24-bit color

# [ Printing file formats (1) ]

<b>File format</b>	<b>Advantages</b>	<b>Disadvantages</b>
<b>JPEG</b>	<b>Wide support</b>	<b>No multi-page support</b> <b>Difficult to size properly for multiple printer types</b> <b>JPEG compression not good for printing technology</b> <b>Doesn't handle bitonal images</b>
<b>GIF</b>	<b>Wide support</b>	<b>No multi-page support</b> <b>Difficult to size properly for multiple printer types</b>
<b>PNG</b>	<b>Wide support</b>	<b>No multi-page support</b> <b>Difficult to size properly for multiple printer types</b>

# Printing file formats (2)

File format	Advantages	Disadvantages
<b>TIFF</b>	<p>Very flexible</p> <p>Can provide any level of quality wanted</p>	<p>Multi-page images not supported in all software</p> <p>Difficult to size properly for multiple printer types</p>
<b>PDF</b>	<p>Multi-page support</p> <p>Scalable sizing for output page size</p> <p>Serves as a wrapper for any sort of image file</p> <p>Can handle multiple bit depths</p>	<p>Extremely large file sizes when made from page images</p> <p>Software common but not pervasive</p>
<b>DjVu</b>	<p>Multi-page support</p> <p>Scalable sizing for output page size</p>	<p>Software not pervasive</p>
<b>JPEG2000</b>	<p>Multi-page support</p> <p>Scalable sizing for output page size</p> <p>Can package metadata with images</p>	<p>Software not pervasive</p>



# Derivative creation

- Create when scanning
  - Adds time to workflow
  - Can lead to inconsistent quality
- Batch creation
  - Photoshop “batch actions”
  - Irfanview “batch conversion”
  - ImageMagick and other scriptable software

# [ Systems ]

- ContentDM
- Greenstone
- DLXS/XPAT
- ILS modules
  - ENCompass (Endeavor)
  - Hyperion (Sirsi)
  - MetaSource (III)

# [ Some online collections ]

- Music for the Nation
- Indiana University Sheet Music
- University of Chicago Chopin Early Editions

# [ Other ways to share ]

- Union catalogs
- OAI Sheet Music Harvester
- RLG Cultural Materials

# [ Other issues ]

- Persistent URLs
- Symbolic notation
  - A digitized image is like a photograph
  - Conversion from image to notation format is necessary
    - OMR exists but isn't very effective
    - "Re-keying" commonly used
    - Not very much research in this area

# [ Delivery questions? ]

- Web delivery files
- Printing files
- Derivative creation
- Delivery systems
- Some online collections
- Other ways to share
- Other issues

# [ Metadata ]

- Descriptive metadata
- Technical metadata
- Structural metadata
- There are others too...

# [ Descriptive metadata ]

- Infinite options
  - MARC
  - Dublin Core
  - Custom databases
- Create as much as you can afford



# [ Technical metadata ]

- Essential!
- For fixing quality problems
- For long-term maintenance of files
- NISO draft standard Z39.87: Technical Metadata for Digital Still Images
- Some embedded in TIFF image, some recorded elsewhere

# [ Structural metadata ]

- For creating a logical structure between digital objects
  - Multiple copies of same bibliographic item
  - Multiple pages within item
  - Multiple sizes of each page

# [ Metadata questions? ]

- Descriptive metadata
- Technical metadata
- Structural metadata
- Others?

# [ More information ]

- These presentation slides & other workshop materials:

<http://www.dlib.indiana.edu/~jenlrile/presentations/musictech/>

- A plug for my article:

<http://www.dlib.indiana.edu/~jenlrile/oclc/oss.pdf>

- [jenlrile@indiana.edu](mailto:jenlrile@indiana.edu)